



Maxi Keller

Character Animator

Skills

3D & 2D Animation
Drawing
Character Design
Modelling
Rigging
2D Compositing
Guitar

Software

Maya
Unity
Shotgun
Mudbox
Photoshop
After Effects
Premiere
ToonBoom Harmony
Storyboard Pro
Unreal Engine

Languages

English | Spanish

References
available upon request

Contact



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no EXPERIENCE

Gala Games (Remote) -	Lead Animator Lead Creature Animator Senior Animator	Feb 2023 - Present Sep 2022 - Feb 2023 Mar 2022 - Sept 2022
-	Mirandus	
Taiko Studios (Remote) -	Animator	
-	Pokemon: Path to the Peak	Nov 2022 - Apr 2023
-	Bidoof's Big Stand	Aug 2021 - Nov 2021
-	Silk Road Paradise's "Miracle".	Apr 2021 - Jul 2021
Kitestring (Part-Time Remote) -	Animator	Mar 2022 - Sept 2022
-	"Like" shortfilm. Directed by Mark Walsh	
Steamroller Studios (Remote) -	Animator	Jan 2022 - Mar 2022
-	Mortal Kombat 1	
Downpour Interactive (Remote) -	Animator	Jan 2021 - April 2021
-	Onward	
Brazen Animation (Remote) -	3D Animator	Mar 2020 - Jan 2021
-	Crash Bandicoot 4: It's About Time as Cinematic Animator.	
-	Fortnite: Nexus War Trailer	
-	LoL: Ao Shin's Adventure Fates Launch Trailer	
-	LoL: Teamfight Tactics Mobile Launch Trailer	
Naughty Dog (Santa Monica, CA) -	Interactive Cinematic Animator	Feb 2019 -Feb 2020
-	The Last of Us: Part II	
Primal Screen (Atlanta,GA) -	3D Animator.	Aug 2018 - Jan 2019
-	Elf on the Shelf: Arctic Fox	
Sledgehammer Games (Foster City, CA) -	Associate Animator	Jul 2017 - Jun 2018
-	Call of Duty: WWII	
Wanako (Montevideo, Uruguay) -	Freelance Animator, Generalist.	Jul 2014 - Jan 2017



EDUCATION

The Animation Collaborative - Emeryville, CA	
Advanced Body Mechanics with Jim Brown.	Winter 2021
Online Workshop with Michal Makarewicz.	Spring 2020
Advanced Acting with Victor Navone.	Spring 2018
Animation Demo & Lecture with Michal Makarewicz.	Fall 2017
AnimaWarriors	
Improv for 3D animators with Ere Santos.	Fall 2020
Savannah College of Art and Design - Savannah, GA	2012 - 2017
BFA Animation 3.69 GPA. Cum Lade	
Animsquad - Online Education	2014
Character Animation Workshops with Michael Woodside & Andrew Chesworth.	
Studio Technique - Online Education	2013 - 2014
Figure Drawing and 2D Animation Fundamentals.	
A+ Escuela de Artes Visuales - Montevideo, Uruguay	2010 - 2012
3D Animation Career. (Generalist)	
CALARTS Animation Workshop - Montevideo, Uruguay	2010
Animation Workshop led by Manuel Cuchilla	